

{AT562} The Spirit in the Blue Light (= Andersen's »Fire-Steel«).

Three nights in succession the spirit brings the princess to the hero. In his flight the hero leaves the blue light behind. A comrade brings it to him in prison and it saves him from punishment. The spirit comes in response to a light made by a fire steel or firestone found in an underground room. When the hero is to be executed he asks permission to light his pipe and thus calls the spirit to his rescue.

Motifs:

[D1426] Magic object draws woman to man.

[D845] Magic object found in underground room.

[D1470.1] Magic wishing-object. Object wishes to be fulfilled.

[D1421.1.4] Magic light summons genie.

[N813] Helpful genie.

[D1421.1.2] Magic fire-steel summons genie.

[K551] Respite from death until particular act is performed.

[D1391] Magic object saves person from execution.

Bibliography :

**Aarne MSFO XXV 3—83, especially 57;

*BP II 535 (Grimm No. 116).

— Finnish 43;

Finnish-Swedish 5;

Estonian 15;

Lithuanian 17;

Swedish 6 (Uppsala 3, Goteborg 1, misc. 2);

Danish 5, Grundtvig No. 6A; Irish 30;

French 7;

Catalan: Amades No. 220;

Flemish 1;

German: Ranke 33;

Austrian: Haiding No. 469;

Hungarian 6;

Czech: Tille Soupis I 27, 606ff. 6, FFC XXXIV 271;

Slovenian 4;

Polish 6;

Russian: Andrejev 2;

Turkish: Eberhard-Boratav cf. No. 219,291 V;

India 7.

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Franco-American 2.

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